

LEGO ROCK RAIDERS INTRO SCRIPT V2.0

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SCENE ONE

DEEP SPACE. SOMETIME IN THE NEAR FUTURE.

FADE IN

*Spiral Galaxies, giant gas clouds and billions of stars fill the endless void. Meteorites pass by, spinning across space. A feint, unnatural humming noise can be heard, occasionally there is a more intense burst of sound. The camera locks on to a large meteorite as it hurtles past and tracks it. A vast metallic hull fills the scene and the meteorite diminishes to nothing until it bursts in a green pool of energy close to the ship, identifying the source of the intense sound.*

*More meteorites fly by, some colliding with the ship's shields. At the point of contact the shields ripple with green pools of energy. The camera fixes on a large window in the control tower as the enormous vessel lumbers towards us. The ship continues to get closer until we fly straight into the control room. Inside, the walls are covered with hi-tech control panels, monitors and equipment. Amongst all the flashing lights are six crew of the LMS-Explorer:*

CAPTAIN

(To GEOLOGIST)

Have you managed to open a channel to Haven yet Doc?

GEOLOGIST

No, Chief. The meteor shower is causing too much interference. I'm trying to boost our signal.

CAPTAIN

OK, keep trying. We must establish contact and announce our arrival.

(Engineer), is there any way we can transfer more power to the comms?

ENGINEER

I'll try Captain, but we're very low on power. Most of our reserves are being diverted to the shield generator to protect the ship from the meteor storm.

DRIVER

((Driver) leans forward and starts pushing buttons)

Hey (Engineer), how about letting me take a look at that? You know I'm pretty good when it comes to...

*(As he finishes his sentence, a red light starts to blink and a siren sounds. There is a sudden massive jolt followed by thunderous vibrations.)*

DRIVER

(In despair)

What ever it is, I didn't do it!?

SAILOR

((Sailor) is startled and slightly panicked)

Captain, something else is draining power from the main engines. It's as if we're being pulled backwards!

CAPTAIN

GEOLOGIST, put all stations on full alert! (Pilot), increase engines by fifty percent! Boris what do you have?

GEOLOGIST

I'm not sure Captain. Something is wrong. The scanners report a massive disturbance in the sector behind our ship!

*(We can see his monitor; something like a green wire-frame tornado is swirling and expanding behind the ship.)*

DRIVER

*(In the background)*

Why did I volunteer for this? Why? I could be at home sharpening the drills on my...

PILOT

*(Interrupts (Driver))*

Engines at seventy five percent captain!

SAILOR

Power levels in section 3, 4 and 5 dropping fast.

GEOLOGIST

*(Pressing a pair of headphones against his ear)*

Chief, I'm receiving a signal but it's very weak. I can't make it out.

CHIEF

Keep trying. (Engineer), divert all power except shields and life support to the engines, we've got to change our heading!

ENGINEER

I'm on it Chief!

GEOLOGIST

The disturbance draining our power is also causing massive interference to our communications systems!

*((Engineer) lies under the main desk and starts fiddling with various wires and circuits underneath one of the control panels. The lights in the control room flicker momentarily then return to normal.)*

GEOLOGIST

Chief! We're receiving the transmission from Haven, it's feint, but it should be readable.

CHIEF

Patch it through to the main monitor.

GEOLOGIST

Here it comes!

*(The screen on the bridge crackles with interference as the image of the transmission tries to break through. The base Commander of Haven is faintly visible.)*

BASE COMMANDER

*...\*? #...meteorite travelling at high velocity...\*??#~...heading of...?##...course now, or collision imminent...\*?~##...detect massive worm hole...?#\*#...repeat... divert!*

*(The screen returns to static and then falls dead as the transmission is lost completely. The six minifigures on the bridge of the LMS-Explorer turn to each other.)*

DRIVER

Hey, what did he say? Something about: Collision? Imminent? MASSIVE WORM HOLE!?

*(The lights on the control panels begin to go bezerk. The six characters are bathed in flashing lights as the massive ship begins to lose power. The crew turn to look at (Driver) who returns their suspicious glances with an innocent shrug.)*

CHIEF

*(Alarmed but steady)*

Action stations. All hands. (Pilot) set a new course! Axle, give me a new heading!

GEOLOGIST

Sir, I'm picking up a massive object heading straight for us, bearing 85.2. We'll never manoeuvre in time!

CHIEF

Main screen.

GEOLOGIST

Yes, Sir.

*(The crew of the LMS-Explorer turn towards the video screen and gasp)*

SCENE THREE

SPACE. EXTERIOR.

*(The camera pans through the debris of the meteor shower until we see the massive ball of ice and gas spinning relentlessly toward the Explorer. Smaller asteroids bounce and explode in clouds of dust and debris as the icy mass hurtles through them.*

*As the meteor passes we follow it showing the Explorer straight ahead.)*

*(From this angle we can see the wormhole building and forming behind the ship, even now beginning to dwarf the Explorer)*

SCENE FOUR

LMS-EXPLORER. INTERIOR.

*(The camera pulls back from the video monitor showing the asteroid hurtling towards the ship – there is a moment of tranquillity followed by commotion.)*

CHIEF

All hands brace for impact. (Pilot) shut down the engines. (Engineer), transfer all power to the front shields!

ENGINEER

But Captain, if we lose the engines we'll be pulled through the wormhole!

CHIEF

And if we don't we'll be smashed to pieces! We'll have to take the risk...

SAILOR

(*Looking worriedly at the trajectory predictions on the main monitor*)

Eight ball side pocket.

DRIVER

Why did I ever take this trip?

ALL EXCEPT DRIVER

(DRIVER)?!

SCENE FIVE

EXTERIOR. LMS-EXPLORER.

*(The meteorite occupies the lower quarter of the screen as it thunders towards the stricken craft. Flashes of green light ripple against the shields as the smaller debris from the advancing ball break off and collide with them. The massive ship creaks and groans as the engines die and the ominous worm hole spirals behind it threatening to consume the craft. The lights along the gigantic hull flicker and fail. Now in darkness, the powerless Explorer drifts with impending doom towards the hole, with the meteorite perilously close to impact.)*

*The meteor smashes into and then through the shields, they flare with green veins of light drawing from the point of impact. With a huge explosion the meteor blasts into the front port side of the LMS-Explorer drawing vast amounts of energy. With the force of the impact the icy meteor explodes into an ironically beautiful display of dust, ice and burning gas. Fragments of the meteor fall away into space. The force of the impact propels the LMS-Explorer backwards, and with increasing speed it enters, spinning into the worm hole.)*

SCENE SIX

*(The Explorer hurtling through the wormhole. Distant sounds of the crew screaming as the ship spirals past.)*

SCENE SEVEN

EXTERIOR. SPACE. All seems quiet. Suddenly there are sparks and flashes of coloured light coming from a point in space. The huge disk-like shape of the wormhole expands to engulf the scene as it prepares to spit out the crippled Explorer. The ship emerges from deep within the wormhole and now on the other side of the wormhole in an uncharted area of space.

SCENE EIGHT

INTERIOR. EXPLORER.

*(We view the scene from the eyes of DRIVER who is floating upside down on the bridge of the Explorer. He blinks as he tries to re-orient himself not only to being weightless and upside down but also with his colleagues floating past him in the dim red light.)*

CHIEF

Is everybody OK? Axle can you re-activate the gravity?

ALL

(*Yelling and falling through the air*)

Sllooowwwllyyy!!!

*(They all go crashing to the floor as the gravity returns.)*

DRIVER  
*(Forlorn)*  
Sorry guys...

CHIEF  
Damage report please?

GEOLOGIST  
*(Getting to his feet)*  
Although the shields were breached the hull remained intact.

ENGINEER  
For the time being... The shields consumed almost all our power; we're running on empty Chief.

CHIEF  
*(Looking out of the window as the wormhole closes)*  
Where in LEGO Universe are we?

SAILOR  
*(Peering into various monitors)*  
The navigation computer is going wild. Chief – I think we may be... lost!

GEOLOGIST  
*(Peering into a monitor pressing more buttons)*  
I don't know how to explain this Chief, but I approximate that we are currently 500 light-years away from LEGO World.

CHIEF  
Our immediate concern is power. Doc, run a scan for Power Crystals?

GEOLOGIST  
Checking now sir.

DRIVER  
Somebody tell me this is a dream!

GEOLOGIST  
Sir, there is a planet within our reach that looks as though it contains all the Power Crystals and Ore that we could possibly need.

PILOT  
*(Opening the door to the cargo bay area)*  
Great! What are we all waiting for?

CHIEF  
OK. Let's get ready to do some serious digging crew! We're going to need all the power we can get our hands on. We'll need to conserve as much power as we can until we establish a base camp beneath the surface.

DRIVER  
*(Turning towards the door)*  
I'll prepare the Big Driller for action!

SAILOR  
*(Following)*

I'll unload the boat.

ENGINEER

*(Running behind)*

Wait – I need to check the oil...!

SCENE NINE

EXTERIOR. EXPLORER.

*(A medium range shot into an open cargo hatch shows the minifigures busy preparing their various craft, slowly the camera pulls away from the LMS Explorer's cargo hatch until we can see an enormous planet behind. The LMS Explorer begins to diminish in size as the planet fills more and more of the screen.)*

SCENE TEN

INTERIOR, EXPLORER.

*(The CAPTAIN and GEOLOGIST are left on the bridge overseeing the transfer of the base to the planet, just as the CAPTAIN gives the orders to begin transportation GEOLOGIST detects something mysterious...)*

CAPTAIN

What is your status (Pilot)?

PILOT

There's just enough power to teleport a small landing crew sir. All systems are green for go Chief.

CAPTAIN

Very well, begin the launch.

GEOLOGIST

Chief! There's something wrong with the scanners.

CAPTAIN

What is it Doc?

GEOLOGIST

Well, I'm picking up a number of strange life forms in the caverns beneath the surface – which is normal for this class of planet. It's the rock sir. I don't know how to explain this but some of it seems to be moving!

CAPTAIN

What do you mean lava flow? Earthquakes? Land slides?

GEOLOGIST

No, it's as if it's...er...well, alive?

SCENE 11

INTERIOR EXPLORER

The teleport pad springs into life, it's too late to stop the first landing crew and so the adventure begins.